



# SPEARBIT

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## Morpho Security Review

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# 1 About Spearbit

Spearbit is a decentralized network of expert security engineers offering reviews and other security related services to Web3 projects with the goal of creating a stronger ecosystem. Our network has experience on every part of the blockchain technology stack, including but not limited to protocol design, smart contracts and the Solidity compiler. Spearbit brings in untapped security talent by enabling expert freelance auditors seeking flexibility to work on interesting projects together.

Learn more about us at [spearbit.com](https://spearbit.com)

## 2 Introduction

TARGET PROJECT DESCRIPTION HERE ...

*Disclaimer:* This security review does not guarantee against a hack. It is a snapshot in time of Morpho according to the specific commit. Any modifications to the code will require a new security review.

## 3 Risk classification

Severity level	Impact: High	Impact: Medium	Impact: Low
Likelihood: high	Critical	High	Medium
Likelihood: medium	High	Medium	Low
Likelihood: low	Medium	Low	Low

### 3.1 Impact

- High - leads to a loss of a significant portion (>10%) of assets in the protocol, or significant harm to a majority of users.
- Medium - global losses <10% or losses to only a subset of users, but still unacceptable.
- Low - losses will be annoying but bearable--applies to things like griefing attacks that can be easily repaired or even gas inefficiencies.

### 3.2 Likelihood

- High - almost certain to happen, easy to perform, or not easy but highly incentivized
- Medium - only conditionally possible or incentivized, but still relatively likely
- Low - requires stars to align, or little-to-no incentive

### 3.3 Action required for severity levels

- Critical - Must fix as soon as possible (if already deployed)
- High - Must fix (before deployment if not already deployed)
- Medium - Should fix
- Low - Could fix

## 4 Executive Summary

Over the course of 10 days in total, Morpho engaged with Spearbit to review the morpho-v1 protocol. In this period of time a total of 51 issues were found.

**Note: This document is a draft generated for Morpho's internal purposes and shall not be considered as the final version of the report.**

### Summary

<b>Project Name</b>	Morpho
<b>Repository</b>	<a href="#">morpho-v1</a>
<b>Commit</b>	<a href="#">5f39e0...1232</a>
<b>Type of Project</b>	Lending and Borrowing, DeFi
<b>Audit Timeline</b>	Nov 21st - Dec 2nd
<b>Two week fix period</b>	Dec 2nd - Dec 16th

### Issues Found

Severity	Count	Fixed	Acknowledged
Critical Risk	0	0	0
High Risk	2	0	0
Medium Risk	13	0	0
Low Risk	4	0	0
Gas Optimizations	3	0	0
Informational	29	0	0
<b>Total</b>	<b>51</b>	<b>0</b>	<b>0</b>

## 5 Findings

### 5.1 High Risk

#### 5.1.1 Liquidating Morpho's Aave position leads to state desync

**Severity:** High Risk

**Context:** [ExitPositionsManager.sol#L239](#)

**Description:** Morpho has a single position on Aave that encompasses all of Morpho's individual user positions that are on the pool. When this Aave Morpho position is liquidated the user position state tracked in Morpho desyncs from the actual Aave position. This leads to issues when users try to withdraw their collateral or repay their debt from Morpho. It's also possible to double-liquidate for a profit.

Carried over from: [#15](#)

Example: There's a single borrower B1 on Morpho who is connected to the Aave pool.

B1 supplies 1 ETH and borrows 2500 DAI. This creates a position on Aave for Morpho. The ETH price crashes and the position becomes liquidatable. A liquidator liquidates the position on Aave, earning the liquidation bonus. They repaid some debt and seized some collateral for profit. This repaid debt / removed collateral is not synced with Morpho. The user's [supply and debt balance](#) remain 1 ETH and 2500 DAI. The same user on Morpho can be liquidated again because Morpho uses the exact same liquidation parameters as Aave. The Morpho liquidation call again repays debt on the Aave position and withdraws collateral with a second liquidation bonus. The state remains desynced. **Recommendation:** Liquidating the Morpho position should not break core functionality for Morpho users.

**Morpho:** We will not implement any "direct" fix inside the code.

#### 5.1.2 Turning off an asset as collateral on Morpho-Aave still allows seizing of that collateral on Morpho and leads to liquidations

**Severity:** High Risk

**Context:** [aave-v2/MorphoGovernance.sol#L407](#), [aave-v2/MorphoUtils.sol#L285](#)

**Description:** The Morpho Aave deployment can set the asset to not be used as collateral for Aave's Morpho contract position. On Aave, this prevents liquidators from seizing this asset as collateral.

1. However, this prevention does not extend to users on Morpho as Morpho has not implemented this check. Liquidations are performed through a `repay & withdraw` combination and `withdrawing` the asset on Aave is still allowed.
2. When turning off the asset as collateral, the single Morpho contract position on Aave might still be over-collateralized, but some users on Morpho suddenly lose this asset as collateral ([LTV becomes 0](#)) and will be liquidated.

**Recommendation:** The feature does not work well with the current version of the Morpho Aave contracts. It must be enabled right from the beginning and may not be set later when users are already borrowing against the asset as collateral on Morpho. Clarify when this feature is supposed to be used, taking into consideration the mentioned issues. Reconsider if it's required.

**Morpho:**

**Spearbit:**

## 5.2 Medium Risk

### 5.2.1 User withdrawals can fail if Morpho position is close to liquidation

**Severity:**Medium Risk

**Context:** [ExitPositionsManager.sol#L468](#)

**Description:** When trying to withdraw funds from Morpho as a P2P supplier the last step of the withdrawal algorithm borrows an amount from the pool ("hard withdraw"). If the Morpho position on Aave's debt / collateral value is higher than the market's max LTV ratio but lower than the market's liquidation threshold, the borrow will fail and the position can also not be liquidated. The withdrawals could fail.

Carried over from: [PR #15](#)

**Recommendation:** This seems hard to solve in the current system as it relies on the "hard withdraws" to always ensure enough liquidity for P2P suppliers. Consider ways to mitigate the impact of this problem.

**Morpho:** Since Morpho will first launch on Compound (where there is only Collateral Factor), we will not focus now on this particular issue.

### 5.2.2 P2P borrowers' rate can be reduced

**Severity:** Medium Risk

**Original Context:** (this area of the code has changed significantly since the initial audit, so maintaining the link to the original code base) [MarketsManagerForAave.sol#L448](#)

**Context:** [aave-v2/InterestRatesManager.sol#L182](#) [compound/InterestRatesManager.sol#L164](#)

**Description:** Users on the pool currently earn a much worse rate than users with P2P credit lines. There's a queue for being connected P2P. As this queue could not be fully processed in a single transaction the protocol introduces the concept of a max iteration count and a borrower/supplier "delta" (c.f. yellow paper). This delta leads to a worse rate for existing P2P users. An attacker can force a delta to be introduced, leading to worse rates than before.

Carried over from: [PR #16](#)

**Example:** Imagine some borrowers are matched P2P (earning a low borrow rate), and many are still on the pool and therefore in the pool queue (earning a worse borrow rate from Aave).

- an attacker supplies a huge amount, creating a P2P credit line for every borrower. (They can repeat this step several times if the max iterations limit is reached.)
- the attacker immediately withdraws the supplied amount again. The protocol now attempts to demote the borrowers and reconnect them to the pool. But the algorithm performs a "hard withdraw" as the last step if it reaches the max iteration limit, creating a *borrower delta*. These are funds borrowed from the pool (at a higher borrow rate) that are still wrongly recorded to be in a P2P position for some borrowers. This increase in borrow rate is socialized equally among all P2P borrowers. (reflected in an updated `p2pBorrowRate` as the `shareOfDelta` increased.)
- The initial P2P borrowers earn a worse rate than before. If the borrower delta is large, it's close to the on-pool rate.
- If an attacker-controlled borrower account was newly matched P2P and *not* properly reconnected to the pool (in the "demote borrowers" step of the algorithm), they will earn the better P2P rate than the on-pool rate they earned before.

**Recommendation:** Consider mitigations for single-transaction flash supply & withdraw attacks.

**Spearbit:**

Set this to acknowledged for now, as Morpho team mentioned that they might want to refactor the entire queue system at some point.

### 5.2.3 Setting a new rewards manager breaks claiming old rewards

**Severity:** Medium Risk

**Context:** [MorphoGovernance.sol#L230](#)

**Description:** Setting a new rewards manager will break any old unclaimed rewards as users can only claim through the `PositionManager.claimRewards` function which then uses the new reward manager.

Carried over from: [PR #37](#)

**Recommendation:** Be cautious when setting new reward managers and ideally ensure that there are no unclaimed rewards for users.

**Morpho:** Perhaps make this setter settable only once? And have another setter saying whether or not we should accrue rewards of users so that in the `MatchingEngine` we do not call the rewards manager if we already know there is no more liquidity mining.

**Spearbit:** That's one way to solve it if you don't need the migration behavior.

**Morpho:** We decided to keep it as it is for now. Will warn users if we plan to change rewards manager. At the end we'll need different reward managers.

### 5.2.4 Frontrunners can exploit system by not allowing head of DLL to match in P2P

**Severity:** Medium Risk

**Context:** [MatchingEngine.sol](#)

**Description:** for a given asset `x`, liquidity is supplied on the pool since there are not enough borrowers. `suppliersOnPool` head: `0xa` with 1000 units of `x`

whenever there is a new transaction in the mempool to borrow 100 units of `x`,

- frontrunner supplies 1001 units of `x` and is supplied on pool
- `updateSuppliers` will put the frontrunner on the head (assuming very high gas is supplied)
- borrower's transaction lands and is matched 100 units of `x` with a frontrunner in p2p
- frontrunner withdraws the remaining 901 left which was on the underlying pool

Favorable conditions for an attack:

- relatively fewer gas fees & relatively high block gas limit
- `insertSorted` is able to traverse to head within block gas limit (i.e length of DLL)

since this is a non-atomic sandwich, the frontrunner needs excessive capital for a block's time period.

Carried over from: [#PR 59](#)

**Recommendation:** Consider mitigations for frontrunning sandwich attacks.

**Morpho:**

We acknowledge this issue and we are currently searching for better matching engine mechanisms. Though, as we must prevent the protocol from DDOs attacks a classic FIFO is not possible.

We'll keep the matching engine like it is for as the result of the front-running attack you mentioned is similar to a whale with huge capital which would be at the head of the list.



### 5.2.5 Morpho could be instantly liquidated when `increaseP2PDeltasLogic` is called on a deprecated market (deprecated by compound)

**Severity:** Medium Risk

**Context:** [compound/PositionsManager.sol#L545-L577](#)

#### **Description:**

The current implementation of `PositionsManager.increaseP2PDeltasLogic` does not have validations check that usually the "user" function have in place.

Currently, the Morpho Governance (only the owner is allowed to call this function via `delegatecall`) increase the delta of a `poolToken` and as a consequence execute

- `_borrowFromPool(_poolToken, _amount)` that triggers a borrow on the underlying Compound protocol
- `_supplyToPool(_poolToken, _getUnderlying(_poolToken), _amount)` that triggers a supply (mint) on the underlying Compound protocol

If the underlying `cToken` has the `isDeprecated` flag set to true, the borrowed amount that Morpho has just made can be seized in full by a liquidator.

#### **Recommendation:**

Morpho should consider the implication of such an action and if the action should be reverted if the underlying `cToken` is deprecated. Morpho should also consider which other flags both from Morpho logic and Compound logic should be validated before executing this operation.

**Morpho:**

**Spearbit:**

### 5.2.6 Differences between Morpho and Compound borrow validation logic

**Severity:** Medium Risk

**Context:** [compound/PositionsManager.sol#L336-L344](#)

#### **Description:**

The Morpho approach is to mimic 1:1 the logic of the underlying protocol, including all the logic and sanity checks that are done before executing a user's action. On top of the protocol's logic, Morpho has its own logic.

By reviewing both the logic, we have noticed that there are some differences between those logics

- Compound has a mechanism to prevent borrows if the new borrowed amount would go above the current `borrowCaps[cToken]` threshold. Morpho does not check this threshold and could allow users to borrow on the P2P side (avoiding the revert because it would not trigger the underlying compound borrow action). Morpho should anyway monitor the `borrowCaps` of the market because it could make `increaseP2PDeltasLogic` and `_unsafeWithdrawLogic` reverts.
- Both Morpho and Compound **DO NOT** check if a market is in "deprecated" state. This mean that as soon as a user borrow some tokens, he/she can be instantly liquidated by another user.
  - If the flag is true on Compound, the Morpho User can be liquidated directly on compound
  - If the flag is true on Morpho, the borrower can be liquidated on Morpho
- Morpho does not check if `borrowGuardianPaused[cToken]` on Compound, a user could be able to borrow in P2P while the `cToken` market has borrow paused.

More information about detailed information can be found in the discussion topic ["Differences in actions checks between Morpho and Compound"](#)

**Recommendation:**

Consider implementing the missing logic/sanity checks or documenting why those checks should not be added to Morpho's implementation.

**Morpho:**

**Spearbit:**

### 5.2.7 Users can continue to borrow from a deprecated market

**Severity:** Medium Risk

**Context:** [aave-v2/MorphoGovernance.sol#L395](#) [compound/MorphoGovernance.sol#L372](#)

**Description:** When a market is being marked as deprecated, there is no verification that the borrow for that market has already been disabled. This means a user could borrow from this market and immediately be eligible to be liquidated.

**Recommendation:** A couple of options:

- add a `require` or `modifier` to ensure `borrow` has been disabled, and `revert` if not.
- disable `borrow` as part of deprecating the market.

**Morpho:**

**Spearbit:**

### 5.2.8 ERC20 with transfer's fee are not handled by `*PositionManager`

**Severity:** Medium Risk

**Context:** [PositionsManager.sol](#), [EntryPositionsManager.sol](#), [ExitPositionsManager.sol](#)

**Description:**

Some ERC20 tokens could have fees attached to the `transfer` event, others could enable them in the future (see USDT, USDC).

The current implementation of both `PositionManager` (Aave and Compound flavor) is not taking in considerations these types of ERC20 tokens. While Aave seems not to take in consideration this behavior (see [LendingPool.sol](#)), Compound in the other hand is explicitly handling it inside the `doTransferIn` function. Morpho is taking for granted that the amount specified by the user will be the amount transferred to the contract's balance, while in reality the contract will receive less.

In the `supplyLogic`, for example, Morpho will account the user's p2p/pool balance for the full `amount` but will repay/supply to the pool less than the `amount` accounted for.

**Recommendation:**

Consider updating the `*PositionManager` logic to track the real amount of token that have been sent by the user after transfer (difference in before and after balance) but also the amount of tokens that have been supplied/borrowed/withdrawn/... given that Morpho itself is doing a second `transfer/transferFrom` to/from the Aave/Compound protocol.

**Morpho:**

**Spearbit:**

### 5.2.9 Cannot liquidate Morpho users if no liquidity on the pool

**Severity:** Medium Risk

**Context:** [aave-v2/File.sol#L123](#)

**Description:** Morpho implements liquidations through repaying the borrowed asset and then withdrawing the collateral asset from the underlying protocol (Aave / Compound). If there is no liquidity on the collateral asset pool the liquidation will fail. Morpho could incur bad debt as they cannot liquidate the user. The liquidation mechanisms of Aave and Compound work differently: They allow the liquidator to seize the liquidatee's aTokens/cTokens which can later be withdrawn for the underlying token once there is enough liquidity on the pool.

Technically, an attacker could even force no liquidity on the pool by frontrunning liquidations by borrowing the entire pool amount - preventing them from being liquidated on Morpho. However, this would require significant capital as collateral in most cases.

**Recommendation:** Think about adding a similar feature where liquidators can seize aTokens/cTokens instead of withdrawing underlying tokens from the pool. The aTokens/cTokens of all pool users are already in the Morpho contract and thus in Morpho's control. Note that this would only work with `onPool` balances but not with `inP2P` balances as these don't mint aTokens/cTokens.

**Morpho:**

**Spearbit:**

### 5.2.10 Supplying and borrowing can recreate p2p credit lines even if p2p is disabled

**Severity:** Medium Risk

**Context:** [aave-v2/EntryPositionsManager.sol#L117](#), [aave-v2/EntryPositionsManager.sol#L215](#), [compound/PositionsManager.sol#L258](#), [compound/PositionsManager.sol#L354](#)

**Description:** When supplying / borrowing the algorithm tries to reduce the deltas `p2pBorrowDelta/p2pSupplyDelta` by moving borrowers/suppliers back to P2P. It is not checked if P2P is enabled. This has some consequences related to when governance disables P2P and wants to put users & liquidity back on the pool through `increaseDelta` calls. The users could enter P2P again by supplying and borrowing.

**Recommendation:** Disable matching the initial delta-matching step in `supply` and `borrow` if P2P is disabled.

**Morpho:**

**Spearbit:**

### 5.2.11 In Compound implementation, P2P indexes can be stale

**Severity:** Medium Risk

**Context:** [MorphoUtils.sol#L119-L156](#), [PositionsManager.sol#L344](#), [PositionsManager.sol#L447](#), [PositionsManager.sol#L502-L505](#)

**Description:**

The current implementation of `MorphoUtils._isLiquidatable` loop through all the tokens in which the user has supplied to/borrowed from. The scope of the function is to check whether the user can be liquidated or not by verifying that `debtValue > maxDebtValue`.

Resolving the issue [PR #19](#) imply that the compound borrow index used are always up-to-date but the P2P issues associated to the token could still be out to date if the market has not been used recently and the underlying compound indexes (on which the P2P index is based) has changed a lot.

As a consequence, all the functions that rely on `_isLiquidatable` (`liquidate`, `withdraw`, `borrow`) could return a wrong result if the majority of the user's balance is on the P2P balance (the problem is even more aggravated without resolving the issue [PR #19](#)).

Let's say, for example that

- Alice supply ETH in pool
- Alice supply BAT in P2P
- Alice borrow some DAI

At some point in time the ETH value goes down, but the interest rate of BAT goes up. If the P2P index of BAT had been correctly up-to-date, Alice would have been still solvent, but she gets liquidated by bob that call `liquidate(alice, ETH, DAI)`

Even by fixing [PR #19](#) Alice would still be liquidated because her whole collateral is on P2P and not in the pool.

**Recommendation:**

Consider following the same approach implemented in the Morpho-Aave implementation inside [MorphoUtils.\\_liquidityData](#) that will all the token that the user has supplied/borrowed.

Unlike Aave, the Morpho's Compound implementation do not have a max hard-cap limit, this mean that the `_isLiquidatable` loop could possibly revert because of Out of Gas exception.

Ultimately, Morpho should always remember anyway to always call `updateP2PIndexes` (for both Aave and compound) before any logic inside the `*PositionsManager` (both Aave and compound).

**Morpho:**

**Spearbit:**

**5.2.12 `claimToTreasury(COMP)` steals users' COMP rewards**

**Severity:** Medium Risk

**Context:** [compound/MorphoGovernance.sol#L414](#)

**Description:** The `claimToTreasury` function can send a market's underlying tokens that have been accumulated in the contract to the treasury. This is intended to be used for the reserve amounts that accumulate in the contract from P2P matches. However, Compound also pays out rewards in COMP and COMP is a valid Compound market. Sending the COMP reserves will also send the COMP rewards. This is especially bad as anyone can claim COMP rewards on the behalf of Morpho at any time and the rewards will be sent to the contract. An attacker could even frontrun a `claimToTreasury(cCOMP)` call with a `Comptroller.claimComp(morpho, [cComp])` call to sabotage the reward system. Users won't be able to claim their rewards.

**Recommendation:** If Morpho wants to support the COMP market, consider separating the COMP reserve from the COMP rewards.

**Morpho:**

**Spearbit:**

**5.2.13 Compound liquidity computation uses outdated cached borrowIndex**

**Severity:** Medium Risk

**Context:** [compound/MorphoUtils.sol#L211](#)

**Description:** The `_isLiquidatable` iterates over all user-entered markets and calls `_getUserLiquidityDataForAsset(poolToken) -> _getUserBorrowBalanceInOf(poolToken)`. However, it only updates the indexes of markets that correspond to the borrow and collateral assets. The `_getUserBorrowBalanceInOf` function computes the underlying pool amount of the user as `userBorrowBalance.onPool.mul(lastPoolIndexes[_poolToken].lastBorrowPoolIndex);`. Note that `lastPoolIndexes[_poolToken].lastBorrowPoolIndex` is a value that was cached by Morpho and it can be outdated if there has not been a user-interaction with that market for a long time.

The liquidation does not match Compound's liquidation anymore and users might not be liquidated on Morpho that could be liquidated on Compound. Liquidators would first need to trigger updates to Morpho's internal borrow indexes.

**Recommendation:** To match Compound's liquidation procedure, consider using Compound's `borrowIndex` which might have been updated after Morpho updated its own internal indexes.

```
function _getUserBorrowBalanceInOf(address _poolToken, address _user)
    internal
    view
    returns (uint256)
{
    Types.BorrowBalance memory userBorrowBalance = borrowBalanceInOf[_poolToken][_user];
    return
        userBorrowBalance.inP2P.mul(p2pBorrowIndex[_poolToken]) +
-       userBorrowBalance.onPool.mul(lastPoolIndexes[_poolToken].lastBorrowPoolIndex);
+       userBorrowBalance.onPool.mul(ICToken(_poolToken).borrowIndex());
}
```

**Morpho:**

**Spearbit:**

## 5.3 Low Risk

### 5.3.1 HeapOrdering.getNext returns the root node for nodes not in the list

**Severity:** Low Risk

**Context:** [HeapOrdering.sol#L328](#)

**Description:** If an id does not exist in the HeapOrdering the getNext() function will return the root node:

```
uint256 rank = _heap.ranks[_id]; // @audit returns 0 as rank. rank + 1 will be the root
if (rank < _heap.accounts.length) return getAccount(_heap, rank + 1).id;
else return address(0);
```

**Recommendation:** Consider returning the zero address if the rank variable is zero (the `_id` was not found).

**Morpho:**

**Spearbit:**

### 5.3.2 Heap only supports balances up to type(uint96).max

**Severity:** Low Risk

**Context:** [HeapOrdering.sol#L9](#)

**Description:** The current heap implementation packs an address and the balance into a single storage slot which restricts the balance to the `uint96` type with a max value of  $\sim 7.9e28$ . If a token has 18-decimals, the largest balances that can be stored will be  $7.9e10$ . This could lead to problems with token of low value, for example if 1.0 tokens are worth 0.0001\$, a user could only store 7\_900\_000\$.

**Recommendation:** The Aave markets currently don't list a token of such low value. Check the token values before listing an Aave market on Morpho or consider increasing the balance.

**Morpho:**

**Spearbit:**

### 5.3.3 Delta leads to incorrect reward distributions

**Severity:** Low Risk

**Context:** [aave-v2/File.sol#L123](#)

**Description:** Delta describes the amount that is on the pool but still wrongly tracked as inP2P for some users. There are users that do not have their P2P balance updated to an equivalent pool balance and therefore do not earn rewards. There is now a mismatch of this delta between the pool balance that earns a reward and the sum of pool balances that are tracked in the reward manager to earn that reward. The increase in delta directly leads to an increase in rewards for all other users on the pool.

**Recommendation:** In a future version, think about distributing the share of delta on the balance that earns rewards ( $\text{delta} / (\text{onPool} + \text{delta})$ ) to all P2P suppliers.

**Morpho:**

**Spearbit:**

### 5.3.4 When adding a new rewards manager, users already on the pool won't be earning rewards

**Severity:** Low Risk

**Context:** [aave-v2/MatchingEngine.sol#L315](#)

**Description:** When setting a new rewards manager, existing users that are already on the pool are not tracked and won't be earning rewards.

**Recommendation:** There's currently no efficient way to fix this besides initializing the new reward manager with all users who are already on the pool. Users with large pool supplies can resupply / reborrow a tiny amount to the pool to be registered in the new rewards manager.

**Morpho:** Yes it was like that when Aave had still rewards. Perhaps we should remove it since it's very unlikely that they put rewards on the v2 while the v3 is planned to be deployed on mainnet...

**Spearbit:** If you are certain that Aave is not going to re-enable rewards on v2, I would say that removing it is the best thing to do. Less code leads to less attack surface and more overall clarity of the codebase.

## 5.4 Gas Optimization

### 5.4.1 Minor gas saving: move variable assignment after conditional check

**Severity:** Gas Optimization

**Context:** [aave-v2/MorphoUtils.sol#L266](#)

**Description:** Minor gas saving. This assignment becomes unnecessary if the check on line 269 on whether the user is participating in this market is false.

**Recommendation:** Move this assignment to after the check.

**Morpho:**

**Spearbit:**

## 5.4.2 liquidationThreshold computation can be moved for gas efficiency

**Severity:** Gas Optimization

**Context:** [aave-v2/MorphoUtils.sol#L320-L323](#)

**Description:** The `vars. liquidationThreshold` computation is only relevant if the user is supplying this asset. Therefore, it can be moved to the `if (_isSupplying(vars.userMarkets, vars.borrowMask))` branch.

**Recommendation:** Consider changing the code:

```
// Cache current asset collateral value.
uint256 assetCollateralValue;
if (_isSupplying(vars.userMarkets, vars.borrowMask)) {
    assetCollateralValue = _collateralValue(
        vars.poolToken,
        _user,
        vars.underlyingPrice,
        assetData.tokenUnit
    );
    values.collateral += assetCollateralValue;
    // Calculate LTV for borrow.
    values.maxDebt += assetCollateralValue.percentMul(assetData.ltv);

+ // Update LT variable for withdraw.
+ if (assetCollateralValue > 0)
+     values.liquidationThreshold += assetCollateralValue.percentMul(
+         assetData.liquidationThreshold
+     );
}

// Update debt variable for borrowed token.
if (_poolToken == vars.poolToken && _amountBorrowed > 0)
    values.debt += (_amountBorrowed * vars.underlyingPrice).divUp(assetData.tokenUnit);

- // Update LT variable for withdraw.
- if (assetCollateralValue > 0)
-     values.liquidationThreshold += assetCollateralValue.percentMul(
-         assetData.liquidationThreshold
-     );
```

**Morpho:**

**Spearbit:**

## 5.4.3 Add max approvals to markets upon market creation

**Severity:** Gas Optimization

**Context:** [aave-v2/File.sol#L123](#)

**Description:** Approvals to the compound markets are set on each `supplyToPool` function call.

**Recommendation:** Consider adding a single max approval of `type(uint256).max` once upon market creation in `MorphoGovernance.createMarket` to save gas, and remove the other approvals. The Aave-v2 contracts are already doing this.

**Morpho:**

**Spearbit:**

## 5.5 Informational

### 5.5.1 Differences between Morpho and Aave `liquidate` validation logic

**Severity:** Informational

**Context:** [aave-v2/ExitPositionsManager.sol#L204-L287](#), [aave-v2/ExitPositionsManager.sol#L643](#), [aave-v2/ExitPositionsManager.sol#L468](#)

**Description:**

The Morpho approach is to mimic 1:1 the logic of the underlying protocol, including all the logic and sanity checks that are done before executing a user's action. On top of the protocol's logic, Morpho has its own logic.

By reviewing both the logic, we have noticed that there are some differences between those logics

**Note:** Morpho re-implement the `liquidate` function as a mix of

- repay + supply operations on Aave executed inside `_unsafeRepayLogic` where needed
- withdraw + borrow operations on Aave executed inside `_unsafeWithdrawLogic` where needed

From `_unsafeRepayLogic` (repay + supply on pool where needed)

- Because `_unsafeRepayLogic` internally call `aave.supply` the whole tx could fail in case the supplying has been disabled on Aave (`isFrozen == true`) for the `_poolTokenBorrowed`
- Morpho is not checking that the Aave `borrowAsset` has `isActive == true`
- Morpho do not check that `remainingToRepay.rayDiv(poolIndexes[_poolToken].poolBorrowIndex) > 0`. Trying to repay that amount to Aave would make the whole tx revert
- Morpho do not check that `remainingToSupply.rayDiv(poolIndexes[_poolToken].poolSupplyIndex) > 0`. Trying to borrow that amount to Aave would make the whole tx revert

From `_unsafeWithdrawLogic` (withdraw + borrow on pool where needed)

- Because `_unsafeWithdrawLogic` internally call `aave.borrow` the whole tx could fail in case the borrowing has been disabled on Aave (`isFrozen == true` or `borrowingEnabled == false`) for the `_poolTokenCollateral`
- Morpho is not checking that the Aave `collateralAsset` has `isActive == true`
- Morpho do not check that `remainingToWithdraw.rayDiv(poolIndexes[_poolToken].poolSupplyIndex) > 0`. Trying to withdraw that amount from Aave would make the whole tx revert
- Morpho do not check that `remainingToBorrow.rayDiv(poolIndexes[_poolToken].poolBorrowIndex) > 0`. Trying to borrow that amount from Aave would make the whole tx revert

More information about detailed information can be found in the discussion topic ["Differences in actions checks between Morpho and Aave"](#)

**Recommendation:**

Consider implementing the missing logic/sanity checks or documenting why those checks should not be added to Morpho's implementation.

**Morpho:**

**Spearbit:**



### 5.5.2 Differences between Morpho and Aave `repay` validation logic

**Severity:** Informational

**Context:** [aave-v2/ExitPositionsManager.sol#L181-L197](#), [aave-v2/ExitPositionsManager.sol#L643](#)

**Description:**

The Morpho approach is to mimic 1:1 the logic of the underlying protocol, including all the logic and sanity checks that are done before executing a user's action. On top of the protocol's logic, Morpho has its own logic.

By reviewing both the logic, we have noticed that there are some differences between those logics

**Note:** Morpho re-implement the `repay` function as a mix of `repay` + `supply` operations on Aave where needed

- Both Aave and Morpho are not handling ERC20 token with fees on transfer
- Because `_unsafeRepayLogic` internally call `aave.supply` the whole tx could fail in case the supplying has been disabled on Aave (`isFrozen == true`)
- Morpho is not checking that the Aave market has `isActive == true`
- Morpho do not check that `remainingToRepay.rayDiv(poolIndexes[_poolToken].poolBorrowIndex) > 0`. Trying to repay that amount to Aave would make the whole tx revert
- Morpho do not check that `remainingToSupply.rayDiv(poolIndexes[_poolToken].poolSupplyIndex) > 0`. Trying to supply that amount to Aave would make the whole tx revert

More information about detailed information can be found in the discussion topic "[Differences in actions checks between Morpho and Aave](#)"

**Recommendation:**

Consider implementing the missing logic/sanity checks or documenting why those checks should not be added to Morpho's implementation.

**Morpho:**

**Spearbit:**

### 5.5.3 Differences between Morpho and Aave `withdraw` validation logic

**Severity:** Informational

**Context:** [aave-v2/ExitPositionsManager.sol#L154-L173](#), [aave-v2/ExitPositionsManager.sol#L468](#)

**Description:**

The Morpho approach is to mimic 1:1 the logic of the underlying protocol, including all the logic and sanity checks that are done before executing a user's action. On top of the protocol's logic, Morpho has its own logic.

By reviewing both the logic, we have noticed that there are some differences between those logics

**Note:** Morpho re-implement the `withdraw` function as a mix of `withdraw` + `borrow` operations on Aave where needed

- Both Aave and Morpho are not handling ERC20 token with fees on transfer
- Because `_unsafeWithdrawLogic` internally call `aave.borrow` the whole tx could fail in case the borrowing has been disabled on Aave (`isFrozen == true` or `borrowingEnabled == false`)
- Morpho is not checking that the Aave market has `isActive == true`
- Morpho do not check that `remainingToWithdraw.rayDiv(poolIndexes[_poolToken].poolSupplyIndex) > 0`. Trying to withdraw that amount from Aave would make the whole tx revert
- Morpho do not check that `remainingToBorrow.rayDiv(poolIndexes[_poolToken].poolBorrowIndex) > 0`. Trying to borrow that amount from Aave would make the whole tx revert

**Note 1:** Aave is NOT checking that the market `isFrozen`. This mean that users can withdraw even if the market is active but frozen

More information about detailed information can be found in the discussion topic ["Differences in actions checks between Morpho and Aave"](#)

**Recommendation:**

Consider implementing the missing logic/sanity checks or documenting why those checks should not be added to Morpho's implementation.

**Morpho:**

**Spearbit:**

#### 5.5.4 Differences between Morpho and Aave `borrow` validation logic

**Severity:** Informational

**Context:** [aave-v2/EntryPositionsManager.sol#L188-L280](#)

**Description:**

The Morpho approach is to mimic 1:1 the logic of the underlying protocol, including all the logic and sanity checks that are done before executing a user's action. On top of the protocol's logic, Morpho has its own logic.

By reviewing both the logic, we have noticed that there are some differences between those logics

**Note:** Morpho re-implement the `borrow` function as a mix of `withdraw + borrow` operations on Aave where needed

- Both Aave and Morpho are not handling ERC20 token with fees on transfer
- Morpho is not checking that the Aave market has `isFrozen == false` (check done by Aave on the borrow operation), users could be able to borrow in P2P even if the borrow is paused on Aave (`isFrozen == true`) because Morpho would only call the `aave.withdraw` (where the frozen flag is not checked)
- Morpho do not check if market is active (would `borrowingEnabled == false` if market is not active?)
- Morpho do not check if market is frozen (would `borrowingEnabled == false` if market is not active?)
- Morpho do not check that `healthFactor > GenericLogic.HEALTH_FACTOR_LIQUIDATION_THRESHOLD`
- Morpho do not check that `remainingToBorrow.rayDiv(poolIndexes[_poolToken].poolBorrowIndex) > 0`. Trying to borrow that amount from Aave would make the whole tx revert

More information about detailed information can be found in the discussion topic ["Differences in actions checks between Morpho and Aave"](#)

**Recommendation:**

Consider implementing the missing logic/sanity checks or documenting why those checks should not be added to Morpho's implementation.

**Morpho:**

**Spearbit:**

### 5.5.5 Differences between Morpho and Aave supply validation logic

**Severity:** Informational

**Context:** [aave-v2/EntryPositionsManager.sol#L90-L182](#)

**Description:**

The Morpho approach is to mimic 1:1 the logic of the underlying protocol, including all the logic and sanity checks that are done before executing a user's action. On top of the protocol's logic, Morpho has its own logic.

By reviewing both the logic, we have noticed that there are some differences between those logics

**Note:** Morpho re-implement the `supply` function as a mix of `repay` + `supply` operations on Aave where needed

- Both Aave and Morpho are not handling ERC20 token with fees on transfer
- Morpho is not checking that the Aave market has `isFrozen == false`, users could be able to supply in P2P even if the supply is paused on Aave (`isFrozen == true`) because Morpho would only call the `aave.repay` (where the frozen flag is not checked)
- Morpho is not checking if `remainingToSupply.rayDiv( poolIndexes[_poolToken].poolSupplyIndex ) == 0`. Trying to supply that amount to Aave would make the whole tx revert

More information about detailed information can be found in the discussion topic "[Differences in actions checks between Morpho and Aave](#)"

**Recommendation:**

Consider implementing the missing logic/sanity checks or documenting why those checks should not be added to Morpho's implementation.

**Morpho:**

**Spearbit:**

### 5.5.6 Morpho should avoid creating a new market when the underlying Aave market is frozen

**Severity:** Informational

**Context:** [aave-v2/MorphoGovernance.sol#L473](#)

**Description:**

In the current implementation of Aave `MorphoGovernance.createMarket` the function is only checking if the `AToken` is in active state.

Morpho should also check if the `AToken` is **not** in a frozen state. When a market is frozen, many operations on the Aave side will be prevented (reverting the transaction).

**Recommendation:**

Consider adding a check on the `getFrozen()` flag when creating a new market

**Morpho:**

**Spearbit:**

### 5.5.7 Differences between Morpho and Compound `liquidate` validation logic

**Severity:** Informational

**Context:** [PositionsManager.sol#L487-L511](#)

**Description:**

The Morpho approach is to mimic 1:1 the logic of the underlying protocol, including all the logic and sanity checks that are done before executing a user's action. On top of the protocol's logic, Morpho has its own logic.

Note: Morpho liquidation does not directly call `compound.liquidate` but acts as a `repay + withdraw` operation.

By reviewing both the logic, we have noticed that there are some differences between those logics

- Morpho does not check Compound `seizeGuardianPaused` because it is not implementing a "real" liquidate on compound, but it's emulating it as a "repay" + "withdraw".
  - Morpho should anyway monitor off-chain when the value of `seizeGuardianPaused` changes to true. Which are the scenarios for which Compound decide to block liquidations (across all cTokens)? When this happens, is Compound also pausing all the other operations?
  - **[Open question]** Should Morpho pause liquidations when the `seizeGuardianPaused` is true?
- Morpho is not reverting if `msg.sender === borrower`
- Morpho does not check if `_amount > 0`
- Compound revert if `amountToSeize > userCollateralBalance`, Morpho does not revert and instead use `min(amountToSeize, userCollateralBalance)`

More information about detailed information can be found in the discussion topic "[Differences in actions checks between Morpho and Compound](#)"

**Recommendation:**

Consider implementing the missing logic/sanity checks or documenting why those checks should not be added to Morpho's implementation.

**Morpho:**

**Spearbit:**

### 5.5.8 `repayLogic` in Compound `PositionsManager` should revert if `toRepay` is equal to zero

**Severity:** Informational

**Context:** [PositionsManager.sol#L471](#)

**Description:**

The current implementation of `repayLogic` is correctly reverting if `_amount == 0` but is not reverting if `toRepay == 0`. The value inside `toRepay` is given by the min value between `_getUserBorrowBalanceInOf(_poolToken, _onBehalf)` and `_amount`.

If the `_onBehalf` user has zero debt, `toRepay` will be initialized with zero.

**Recommendation:**

Consider reverting if `toRepay == 0`

**Morpho:**

**Spearbit:**

### 5.5.9 Differences between Morpho and Compound supply validation logic

**Severity:** Informational

**Context:** [compound/PositionsManager.sol#L240-L243](#)

**Description:**

The Morpho approach is to mimic 1:1 the logic of the underlying protocol, including all the logic and sanity checks that are done before executing a user's action. On top of the protocol's logic, Morpho has its own logic.

By reviewing both the logic, we have noticed that there are some differences between those logics

- Compound is handling ERC20 tokens that could have transfer's fee, Morpho is not doing it right now, see [PR #32](#)
- Morpho is not checking if the underlying Compound market has been paused for the supply action (see `mintGuardianPaused[token]`). This mean that even if the Compound supply is paused, Morpho could allow users to supply in the P2P.
- Morpho is not checking if the market on both Morpho and Compound has been deprecated. If the deprecation flag is intended to be true for a market that will be removed in the next future, probably Morpho should not allow users to provide collateral for such a market.

More information about detailed information can be found in the discussion topic "[Differences in actions checks between Morpho and Compound](#)"

**Recommendation:**

Consider implementing the missing logic/sanity checks or documenting why those checks should not be added to Morpho's implementation.

**Morpho:**

**Spearbit:**

### 5.5.10 Consider creating a documentation that covers all the Morpho own flags, lending protocol's flags and how they interact/override each other

**Severity:** Informational

**Context:**

**Description:**

Both Morpho and Aave/Compound have their own flags to check before allowing a user to interact with the protocols. Usually, Morpho has decided to follow the logic to map 1:1 the implementation of the underlying protocol validation.

There are some examples also where Morpho has decided to override some of their own internal flags

For example, in the Aave [aave-v2/ExitPositionsManager.liquidateLogic](#) even if a Morpho market has been flagged as "deprecated" (user can be liquidated without being insolvent) the liquidator would not be able to liquidate the user if the liquidation logic has been paused.

Morpho should create an in-depth documentation that explains all these flags and how they interact with each other and which was the scenario for which Morpho has decided not to follow the protocol's behavior (if this scenario exists).

The documentation will be very useful to track where and when those flags interact with each other and what could be the possible outcome of a change decision.

**Recommendation:**

**Morpho:**

**Spearbit:**

### 5.5.11 Missing natspec or typos in natspec

**Severity:** Informational

**Context:**

**Description:**

- Updated the natspec `updateP2PIndexes` replacing "exchangeRatesStored()" with "exchangeRateStored()"
- Updated the natspec `_updateP2PIndexes` replacing "exchangeRatesStored()" with "exchangeRateStored()"
- Updated the natspec for event `MarketCreated` replacing "`_poolToken`" with "`_p2pIndexCursor`"

**Recommendation:**

**Morpho:**

**Spearbit:**

### 5.5.12 Removed unused "named" return parameters from functions

**Severity:** Informational

**Context:**

- [MorphoUtils.sol#L42-L48](#)
- [MorphoUtils.sol#L50-L54](#)

**Description:**

Some functions in the codebase are defining "named" functions parameter that are not used explicitly inside the code. This could lead to future changes to return wrong values if the "explicit return" statement is removed and the function return the "default" values (based on the variable type) of the "named" parameter.

**Recommendation:**

Remove the "named" parameter and only use the explicit return statement.

**Morpho:**

**Spearbit:**

### 5.5.13 Consider merging the code of `CompoundMath` libraries and use only one

**Severity:** Informational

**Context:**

- [compound/InterestRatesManager.sol#L7](#)
- [compound/MorphoUtils.sol#L6](#)
- [RewardsManager.sol#L7](#)

**Description:**

The current codebase uses `libraries/CompoundMath.sol` but there's already an existing solidity library with the same name inside the package `@morpho-dao/morpho-utils`

For better code clarity, consider merging those two libraries and only import the one from the external package. Be aware that the current implementation inside the `@morpho-dao/morpho-utils` `CompoundMath` `mul` and `div` function uses low level `yul` and should be tested, while the library used right now in the code use "high level" solidity.

**Recommendation:**

Consider merging the code between `libraries/CompoundMath.sol` and `@morpho-dao/morpho-utils` `CompoundMath` and use only the one imported from the external package.

**Morpho:**

**Spearbit:**

#### 5.5.14 Consider reverting the creation of a deprecated market in Compound

**Severity:** Informational

**Context:** [compound/MorphoGovernance.sol#L442](#)

**Description:**

Compound has a mechanism that allows the Governance to set a specific market as "deprecated". Once a market is deprecated, all the borrows can be liquidated without checking whether the user is solvent or not. Compound currently allows users to enter (to supply and borrow) a market.

In the current version of `MorphoGovernance.createMarket`, Morpho governance is not checking whether a market is already deprecated on compound before entering it and creating a new Morpho-market. This would allow a Morpho user to possibly supply or borrow on a market that has been already deprecated by compound.

**Recommendation:**

Consider reverting the creation of a Morpho market if the cToken has been deprecated on Compound.

**Morpho:**

**Spearbit:**

#### 5.5.15 Document HeapOrdering

**Severity:** Informational

**Context:** [HeapOrdering.sol#L66](#)

**Description:** Morpho uses a non-standard Heap implementation for their Aave P2P matching engine. The implementation only correctly sorts  $\_maxSortedUsers / 2$  instead of the expected  $\_maxSortedUsers$ . Once the  $\_maxSortedUsers$  is reached, it halves the size of the heap, cutting the last level of leaves of the heap. This is done because a naive implementation that would insert new values at  $\_maxSortedUsers$  (once the heap is full) and shift them up, then decrease the size to  $\_maxSortedUsers - 1$  again, would end up concentrating all new values on the same single path from the leaf to the root node. Cutting off the last level of nodes of the heap is a heuristic to remove low-value nodes (because of the heap property) while at the same time letting new values be shifted up from different leaf locations. In the end, the goal this tries to achieve is that more high-value nodes are stored in the heap and can be used for the matching engine.

**Recommendation:** Document your heap implementation and what it tries to achieve. The  $\_maxSortedUsers$  value should be of the form  $2^k - 1$  to have a full binary tree optimizing the distribution in the last step. The current version that morpho-v1 uses as its dependency does not have as many tests as the latest version of this data structure. Consider updating to the newer, more-tested version. Consider fuzz-testing this data structure to ensure it works with random values in unpredictable insertion order.

**Morpho:**

**Spearbit:**

### 5.5.16 Consider removing the Aave-v2 reward management logic if it is not used anymore

**Severity:** Informational

**Context:**

- [aave-v2/Morpho.sol#L148-L172](#)
- [aave-v2/Morpho.sol#L17-L26](#)
- [aave-v2/MorphoGovernance.sol](#)
- [aave-v2/MatchingEngine.sol#L314-L321](#)
- [aave-v2/MatchingEngine.sol#L340-L351](#)

**Description:**

If the current aave-v2 reward program has ended and the Aave protocol is not re-introducing it anytime soon (if not at all) consider removing the code that currently is handling all the logic behind claiming rewards from the Aave lending pool for the supplied/borrow assets.

Removing that code would make the codebase more clean, reduce surface of attack and possible revert in case some of the state variables are incorrectly miss configured (rewards management on Morpho is activated but Aave is not distributing rewards anymore).

**Recommendation:**

Consider removing the Aave-v2 reward management logic if it is not used anymore.

**Morpho:**

**Spearbit:**

### 5.5.17 Avoid shadowing state variables

**Severity:** Informational

**Context:**

- [aave-v2/InterestRatesManager.sol#L61](#)
- [aave-v2/EntryPositionsManager.sol#L99](#)
- [aave-v2/EntryPositionsManager.sol#L194](#)
- [aave-v2/MorphoGovernance.sol#L444](#)
- [aave-v2/MorphoGovernance.sol#L482](#)

**Description:**

Shadowing state or global variables could lead to potential bugs if the developer does not treat them carefully. To avoid any possible problem, every local variable should avoid shadowing a state or global variable name.

**Recommendation:**

Rename the local scope variable with a name different compared to the storage variable to avoid shadowing.

**Morpho:**

**Spearbit:**



### 5.5.18 Governance setter functions do not check current state before updates

**Severity:** Informational

**Context:** [aave-v2/MorphoGovernance.sol#L178-L413](#) [compound/MorphoGovernance.sol](#)

**Description:**

In `MorphoGovernance.sol` many of the setter functions allow the state to be changed even if it's already set to the passed in argument. For example when calling `setP2PDisabled` there are no checks to see if the `_poolToken` is already disabled or not allowing for unnecessary state changes.

**Recommendation:**

The current state should be checked on important setter functions and if the new state to change is a duplicate, then the function should revert.

**Morpho:**

**Spearbit:**

### 5.5.19 Emit event for amount of dust used to cover withdrawals

**Severity:** Informational

**Context:**

[aave-v2/PositionsManagerUtils.sol#L62](#)

**Description:** Consider emitting an event that includes the amount of dust that was covered by the contract balance. A couple of ways this could be used:

- Trigger an alert whenever it exceeds a certain threshold so you can inspect it, and pause if a bug is found or a threshold is exceeded
- Use this value as part of your overall balance accounting to verify everything adds up

**Recommendation:** Emit an event when a withdraw is done.

**Morpho:**

**Spearbit:**

### 5.5.20 Break up long functions into smaller composable functions

**Severity:** Informational

**Context:** [aave-v2/ExitPositionsManager.sol#L204](#) [aave-v2/ExitPositionsManager.sol#L336](#) [aave-v2/ExitPositionsManager.sol#L491](#) [aave-v2/EntryPositionsManager.sol#L90](#) [aave-v2/EntryPositionsManager.sol#L188](#)

**Description:** A few functions are 100+ lines of code which makes it more challenging to initially grasp what the function is doing. You should consider breaking these up into smaller functions which would make it easier to grasp the logic of the function, while also enabling you to easily unit test the smaller functions.

**Recommendation:** Refactor these long functions to instead be comprised of smaller functions. If all is done correctly, the entire existing test suite should pass. Add new tests for the new functions.

**Morpho:**

**Spearbit:**

### 5.5.21 Remove unused struct members

**Severity:** Informational

**Context:** [aave-v2/ExitPositionsManager.sol#L140](#)

**Description:** The `HealthFactorVars` struct contains three attributes, but only the `userMarkets` attribute is ever set or used. These should be removed to increase code readability.

**Recommendation:** Verify the other two attributes `i` and `numberOfMarketsCreated` are not needed, and remove them if not needed.

**Morpho:**

**Spearbit:**

### 5.5.22 Remove unused struct

**Severity:** Informational

**Context:** [aave-v2/EntryPositionsManager.sol#L76](#)

**Description:** There is an unused struct `BorrowAllowedVars`. This should be removed to improve code readability.

**Recommendation:** Verify it is not needed, and remove if not needed.

**Morpho:**

**Spearbit:**

### 5.5.23 No validation check on prices fetched from the oracle

**Severity:** Informational

**Context:** [aave-v2/ExitPositionsManager.sol#L259-L260](#) [aave-v2/MorphoUtils.sol#L272](#)

**Description:**

Currently in the `liquidateLogic` function when fetching the `borrowedTokenPrice` and `collateralPrice` from the `oracle` the return value is not validated. This is due to the fact that the underlying protocol does not do this check either but the fact that the underlying protocol does not do validation should not deter Morpho from performing validation checks on prices fetched from oracles.

Also this check is done in the `Compound PositionsManager.sol` [here](#) so for code consistency it should also be done in `Aave-v2`.

**Recommendation:**

The `borrowedTokenPrice` and `collateralPrice` fetched from the oracle should be validated and revert if they are zero.

**Morpho:**

**Spearbit:**

#### 5.5.24 `onBehalf` argument can be set as the Morpho protocols address

**Severity:** Informational

**Context:** [aave-v2/EntryPositionsManager.sol#L93](#) [compound/PositionsManager.sol#L236](#)

**Description:**

When calling the `supplyLogic` function currently the `_onBehalf` argument allows a user to supply funds on behalf of the Morpho protocol itself. While this does not seem exploitable, it can still be a cause for user error and should not be allowed.

**Recommendation:**

The `supplyLogic` function should revert if the `_onBehalf` argument address is the Morpho protocol itself.

**Morpho:**

**Spearbit:**

#### 5.5.25 `maxSortedUsers` has no upper bounds validation and is not the same in Compound/Aave-2

**Severity:** Informational

**Context:** [compound/MorphoGovernance.sol#L170](#) [aave-v2/MorphoGovernance.sol](#)

**Description:**

In `MorphoGovernance.sol` the `maxSortedUsers` function has no upper bounds limit put in place. The `maxSortedUsers` is the number of users to sort in the data structure. Also while this function has the `MaxSortedUsersCannotBeZero()` check in aave-v2, the compound version is missing this same error check.

**Recommendation:**

Consider setting an upper bounds limit on the `maxSortedUsers` number so as not run into gas issues when sorting user data in the data structure. Also the `MaxSortedUsersCannotBeZero()` check should be added in the compound version of this function as well for code consistency.

**Morpho:**

**Spearbit:**

#### 5.5.26 Consider adding the compound revert error code inside Morpho custom error to better track the revert reason

**Severity:** Informational

**Context:**

- [MorphoGovernance.sol#L443](#)
- [PositionsManager.sol#L927](#)
- [PositionsManager.sol#L937](#)
- [PositionsManager.sol#L945](#)
- [PositionsManager.sol#L970](#)

**Description:**

Compound is usually (if not in extreme cases) not reverting the transaction but returning an error code (code `!= 0`) when something wrong has happened.

Morpho is correctly reverting with a custom error when this happens, but is not reporting which was the error code returned by compound. By tracking, as an event parameter, this code, Morpho could better monitoring when and why interaction with compound are failing.

**Recommendation:**

Consider adding the compound returned error to Morpho's custom error.

**Morpho:**

**Spearbit:**

### 5.5.27 `liquidationThreshold` variable name can be misleading

**Severity:** Informational

**Context:** [aave-v2/ExitPositionsManager.sol#L678](#)

**Description:** The `liquidationThreshold` name in Aave is a percentage. The `values.liquidationThreshold` variable used in Morpho's `_getUserHealthFactor` is in "value units" like debt:

```
values.liquidationThreshold = assetCollateralValue.percentMul(assetData.liquidationThreshold);
```

**Recommendation:** Consider renaming the variable to avoid confusion. For example, `liquidationThreshold-Value`.

**Morpho:**

**Spearbit:**

### 5.5.28 Users can be liquidated on Morpho at any time when the deprecation flag is set by governance

**Severity:** Informational

**Context:** [aave-v2/MorphoGovernance.sol#L395](#), [compound/MorphoGovernance.sol#L372](#), [aave-v2/ExitPositionsManager.sol#L706](#)

**Description:** Governance can set a `deprecation` flag on Compound & Aave markets and users on this market can be liquidated by anyone even if they're sufficiently over-collateralized. Note that this deprecation flag is independent of Compound's own deprecation flags and can be applied to any market.

**Recommendation:** Users should be aware of this. Clearly communicate when you deprecate a market and give enough time for users to unwind their positions on the markets to be deprecated.

**Morpho:**

**Spearbit:**

### 5.5.29 Refactor `_computeP2PIndexes` to use `InterestRateModel`'s functions

**Severity:** Informational

**Context:** [aave-v2/InterestRatesManager.sol#L113](#), [compound/InterestRatesManager.sol#L100](#), [aave-v2/InterestRatesModel.sol#L49](#)

**Description:** The `InterestRatesManager` contracts' `_computeP2PIndexes` functions currently reimplement the interest rate model from the `InterestRatesModel` functions.

**Recommendation:** Consider refactoring the `InterestRatesManager._computeP2PIndexes` to use `InterestRatesModel` functions like `computeGrowthFactors`, `computeP2PSupplyIndex`, and `computeP2PBorrowIndex`. This would also guarantee that the `lens` contracts indeed use the same model that the contract uses as they use the mentioned `InterestRatesModel` functions.

**Morpho:**

**Spearbit:**